

Welcome to Ventras

Welcome Esteemed Denizens of Hynafol,

To the grandest celebration under the sun: The Reverdie Ball, where the echoes of antiquity mingle with the jubilant melodies of spring's sweet return!

As the petals unfurl and the breeze whispers secrets of old, let us embark upon a journey through the heart of Ventras, the jewel of Imperium Dominium, where the ancient lands of the Old Imperium converge with the remnants of an empire's grandeur, woven together in a fabric of timeless magnificence and opulence from eras long past.

Nestled within the embrace of Ventrus, the capital city of the illustrious Imperium, lies a realm unlike any other. Here, in the last remnants of the great continent spanning civilization, bathhouses stand as testament to the ingenuity of our forebears, their ancient secrets whispered from stone to stone. As the citizens of the Imperium say, "The smile of the Empress is upon all that light touches."

In this wealthiest of realms, where wealth flows like rivers and prosperity knows no bounds, citizens of Imperium Dominium revel in lives of happiness and productivity.

Behold the paved streets of stone, where order reigns supreme and cleanliness is next to divinity. Peace graces every corner, and the laughter of children echoes through the air. Yet, in this meticulously ordered world, where happiness is almost compulsory, beauty abounds at every turn. Monuments rise proudly, monuments to our storied history and the legacy of our noble forebears.

But amidst the splendor of our fair city, let us not forget the guiding light of Helion, for our society is Heliocentric in every sense. Museums and libraries stand as beacons of knowledge, detailing the rich tapestry of our royal family and the priesthood that guides us. Citizen soldiers, ever vigilant, lend their aid with a smile, their presence a testament to the peace and prosperity that blesses our land.

So let the revelry commence, dear guests, as we honor the return of spring and the boundless joys it brings. May the spirit of The Reverdie fill our hearts with mirth and our steps with grace, as we dance beneath the watchful gaze of Imperium Dominium.

As a promise to all, enemy or friend; let it be known that our Empress has made this solemn vow to all who have joined us for this joyous occasion and return to tradition: "Know that during The Reverdie, the gentle touch of peace shall grace every corner of my realm. From the bustling streets of Ventras to the tranquil gardens of my palace where you shall dance the night away, let tranquility reign supreme as we come together in mirth and celebration. For in this moment, under the light of spring's return, may peace be upon all who grace my domain."

From the desk of

Lucius Verrus Crassus High Priest of Helion

The Reverdie Ball is a medieval fantasy ball to be held at Sherwood Forest Faire inside the Great Hall from 7-11pm on Saturday April 8th, 2024.

Schedule

Registration will begin at 6:30pm at the front entrance of the Great Hall. The doors will open promptly at 7:00pm. Beginning at 6:30pm you may pick up your wristband and Ball Packet for the event, but you will not be able to enter until 7:00pm.

Parking & Faire Entrance

Entrance fees for Sherwood Forest Faire are not included in the purchase of a Reverdie Ball Ticket.

Those not attending Sherwood Forest Faire during the day may enter the grounds at 6:30pm. Parking is available in the main parking lot at the address listed above. Upon arriving you will be greeted and given a special wristband to move through the Faire grounds and to the Great Hall for the Reverdie Ball.

Registration & Tickets

Tickets cost \$127.00 (plus tax) for General Admission and \$250.00 (plus tax) for the Royal Treatment.

General Admission Includes (\$127 + taxes)

Entrance Fees All Activities Light hors d'oeuvres Medieval Dance Lessons

Royal Treatment Admission includes (\$250.00 + taxes)

Everything in General Admission Early Access (30 minutes early) Royal Seating (reserved table seating) Grand Entrance Announcement including all titles and feats Photo Package: Portrait & Full Body (Individual & Couple) Exclusive Reverdie Ball Chalice includes the first drink at the bar! Exclusive Mystery to Solve!

Photo Packages: must be purchased in advance! (\$50 + taxes)

Two poses in our exclusive photo area Couples may take photos together.

Dress Code & Decorum

This is a medieval ball! Medieval attire is required to enter the Reverdie Ball. Dress your best attire for a fancy evening. Unless you don't have anything fancy, then just come as your medieval self.

Leave your modern conveniences behind: no phones, cameras or modern implements. Live in the medieval world for an evening and live in the moment.

Photographers & Video

Hynafol photographers and videographers will be on hand all evening to capture the magic for you to look back upon. Smile and act natural as they capture the elegance and extravagance of the Reverdie Ball.

Food & Bar Service

Light hors d'oeuvres shall be provided for all guests including vegan options. Designed for light snacking this is not a dinner party!

The local tavern shall have the following drinks available: Thorin's Viking Mead Thorin's Knightly Mead Iron Age Cider Bud Light Zeigenbock Mconohaze Guiness Soda Bottled Water

Please bring your cups and chalices to keep the evening decorum!

Please note: it is **forbidden** to bring outside alcoholic beverages into the Great Hall! Only alcohol purchased from the bar may be consumed during the Reverdie Ball.



Registration

How to Register

All participants must be 18 years of age or older to register. Registration is done on the Hynafol website and can be found here.

Registration will be available at the door.

Event Location

This event will be held at Sherwood Forest Faire's Great Hall. Address: 1883 Old Hwy 20, McDade, TX 78650

Host: This event is hosted by Jordan Gwyther should you have any issues or questions on the day of the event please contact them at this number: 206.395.6368

Amenities

Overview: The Great Hall inside Sherwood Forest Faire is a large room inside of the Castle! For the evening it will be transformed into The Reverdie Ball with long tables for socializing, politicking and resting your feet. There will be a live band playing music all evening long and ample dance floor space.

There is **one** flushing toilet inside of the Great Hall. Other restroom facilities are found just outside of the Great Hall in Sherwood's Privy area. Chemical toilets and hand washing facilities are provided at all Hynafol events. Flushing toilets are available at this event.

Meal Services are not available for this event. Only light hors d'oeuvres

How to Contact Hynafol Officials

Questions about the Game: gm@hynafol.com Tickets & logistics: info@hynafol.com Telephone: 206.395.6368 Website: www.hynafol.com

Safety

Everyone in attendance of Hynafol events shares in the responsibility to keep others safe and secure. All attendees are expected to follow the entire Hynafol code of conduct which can be read here: https://hynafol.com/terms-conditions/

Rewards

Denizen Allotment

All participants in the Reverdie Ball shall receive two pennies and one Citizen card for their attendance.

Quests & Intrigue

Throughout the evening you may come across various quests and intriguing events. There are rewards of many sizes and shapes available to those clever and daring enough to complete their objectives.

Host Nation Remittance

The Three Crowns Counting House sets aside a remittance for the host nation of The Reverdie Ball each year. This year the remittance to Imperium Dominium shall be a Noble Keep Deed, a Hulk deed, Two Knull deeds, 10 gold cards.

Restrictions on The Great Hall

The Reverdie Ball only takes place in the main gathering area of the Great Hall. It is forbidden to ascend the stairs or enter into the adjacent hallway during the event.



Schedule

1630 - 1800

Three Crowns Counting House Open (At the Hynafol Booth)

1830

Registration Opens

1830

Faire Access Granted from the Front Gate of Sherwood Faire

1830

Royal Treatment Early Access Begins*

1900

Doors open to The Reverdie Ball

1900 - 2000

Three Crowns Counting House Open

1900

Rose Ceremony Begins

1930 - 2230

Lady Syvlie's Menagerie of Flagitiousness

2000

Grand Entrance & Announcements

2015

Greeting from the Imperial Empress & Royal Decrees

2030

Rose Collection Begins

2100 - 2200

Guided Dances & Lessons

2230

Bless & Curse Vote Collection Ends

2230 - 2300

Three Crowns Counting House Open For Deposits Only

2300

The Reverdie Ball End & Closing Remarks

2305

Candle Light Procession to Parking Lot



*All Royal Treatment tickets will be sent an email to secure early registration for ease of access.

Rose Ceremony

Legend has it that in ages past, when knights roamed the land and their lovers danced in meadows, a sorceress picked the enchanted roses of spring within the Mists with blessings and curses to bestow upon those who scorned her love. As the centuries unfurled like petals in the wind, this enchanting tradition found its way into the heart of The Reverdie Ball.

In this delightful game of chance and intrigue, each noble soul in attendance shall be bestowed with a single rose, its petals imbued with the mysteries of fate. Yet, beware, for within the delicate embrace of each bloom lies either a blessing and a curse waiting to be unraveled.

With hearts aflutter and laughter in the air, denizens shall take turns presenting their roses to one another, the exchange of these floral tokens weaving a tapestry of connections and destinies intertwined. Will your rose bestow upon its recipient a boon of good fortune, or shall it cast a shadow of misfortune upon their path?

As the roses change hands and whispers of speculation dance upon the breeze, the game unfolds, revealing the intricate web of blessings and curses that shape the night. Through laughter and jest, camaraderie and jesters, players shall navigate the delicate balance of chance and choice, each turn holding the promise of joy or the specter of dismay.

So let the petals fall where they may, and let the game of the Rose Ceremony commence!

Once you have received a Rose please visit Guy Griffin to discover your fate...

Bless & Curse Vote

Attention, Denizens of Hynafol! As the moon ascends to its rightful place in the night sky, a momentous decision awaits you at The Reverdie Ball. The esteemed High Priest of Helion, Lucius Verrus Crassus, has been summoned by the Empress herself to bestow upon one of our guilds a blessing of abundance or a curse to Enwilden their lands...

But here lies the twist of fate! The power to determine which guild shall receive this blessing, and which shall face the peril of a curse, rests solely in your hands. Yes, dear denizens, it is time to cast your votes and sway the scales of destiny.

Negotiate the power of your vote as you wish!

Once you have voted place your card in the designated vote box and the results shall be announced at the end of the evening!

Whispers & Rumors

To all new denizens of Hynafol we extend a whimsical invitation to unravel the secrets that lie within the tapestry of our realm.

Within the folds of your Ball Program lies a treasure trove of riddles and rumors, waiting to be discovered by those with a keen mind and a heart for adventure. From the whispered tales of ancient lore to the enigmatic puzzles that dance upon the lips of jesters and nobles alike, your quest for knowledge begins with a single step onto the hallowed grounds of The Reverdie.

Throughout the evening, seek out the myriad figures that populate our realm - from the wise sages to the mischievous minstrels, each holds a key to unlocking the mysteries that linger in the air. Engage them in conversation, share a jest or a song, and in return, they shall impart unto you clues and tidings that shall guide your path.

But beware, for not all is as it seems within the walls of Hynafol. Shadows lurk in every corner, and whispers of intrigue weave a web of deception that threatens to ensnare the unwary. Trust not all that you hear, and let your intuition be your guide as you navigate the labyrinth of secrets that awaits.

Turn in your finished sheets either to Lady Sylvie or the Three Crowns Counting House.

Envelopes & Directions

As you embark upon the enchanting festivities of The Reverdie, we would be remiss not to impart upon you a gentle reminder of the utmost importance.

Within your Ball Packet, you shall find envelopes containing instructions of great significance. Though their contents may appear innocuous at first glance, we urge you to heed their guidance with the utmost care and diligence.

For should you stray from the path set forth by these instructions, the ever-watchful Stewards of the Ball stand ready to intervene. Their gaze pierces the veil of revelry, and their judgment is swift and unwavering. A curse shall be placed upon you and your guild should you open envelopes or interact with items that are not explicitly yours to do so....



Interruptions to the Ball Proceedings

The decorum of The Reverdie is steeped in tradition and elegance, where the grace of ages past mingles with the vibrancy of the present.

Within the grandeur of our host nation's halls, every detail exudes an aura of enchantment, from the flickering torches that cast dancing shadows upon the walls to the opulent tapestries that adorn the hall.

Guests are encouraged to uphold the spirit of chivalry and camaraderie, treating one another with respect and courtesy as befits the occasion. However, should any soul dare to disrupt the harmony of the festivities, the collective guardianship of all in attendance shall swiftly intervene.

Should the proceedings be interrupted please follow directions given by our Imperial hosts with the utmost speediness!

Lady Sylvie's Menagerie of Flagitiousness

Amidst the splendor and revelry of our grand celebration, there exists a mysterious figure known as Lady Sylvie the Blue Raven of Karnifal, who beckons to you from the heart of the festivities.

Dressed in a resplendent blue ball gown adorned with blue and black feathers, she is a vision of elegance and intrigue. But do not be deceived by her enchanting appearance, for Lady Sylvie is more than just a lady of fashion.

She is a bard, a seeker of stories, a collector of tales from far and wide. Venture forth and seek her out, for she seeks not merely idle gossip, but the final answers to the tales she has gathered on her travels.

Share with her your knowledge, your wisdom, your secrets, and in return, she shall generously reward you with the gleaming promise of copper pennies. Become a part of Lady Sylvie's Menagerie of Flagitiousness, and let your voice be heard in the echoing halls of history.



Three Crown Counting House

Due to the time constraints of a 4 hour event, the Counting House will have limited hours and is allowing limited actions.

Deposits must be done in the last 30 minutes of the event. The counting house will be closed from 8:00 - 10:30.

The following actions will be available with a form and a complete payment: Build a Building, Build a Shop, Build a Ship, Build a Caravan, Merchant and Trading Transport Actions, Piracy and Hijacking.

Please note: If your payment is incorrect, the action fails and the payment is lost.

If you would like to take an action not listed above, you may write your plans on a piece of paper and put those as well as a printed map (which will not be provided) in an envelope with the appropriate payments.

A GM will contact you after the event to confirm via email. Your plans must be legible, include contact information for the person taking the action and any leadership who may need to approve, and must have the correct payment or else the action will fail and the payment will be lost.



Dance Instructions

Gather 'round, dear friends, as our skilled instructors guide you through the graceful steps and spirited rhythms of dances from ages past. From the stately elegance of the pavane to the lively energy of the galliard, there is a dance to suit every heart and every soul.

No experience is required, for our patient guides shall lead you with gentle expertise, ensuring that even the most novice of dancers feels at ease upon the floor. So don your finest attire, lace up your dancing shoes, and prepare to lose yourself in the magic of the music.

Let us come together as one, in the spirit of camaraderie and joy, and dance the night away beneath the vaulted ceilings of Ventra's Stronghold and vaulted ceiling. For tonight, dear denizens, the dance floor awaits, and the revelry knows no bounds!

Candle Light Procession to Parking Lot

As the final strains of music fade into the night and the echoes of laughter linger in the air, we kindly ask for your patience and cooperation in ensuring a safe and memorable departure from The Reverdie: A Medieval Ball.

For those who have parked in the designated parking lot, we ask that you wait for the event's conclusion before venturing back through Sherwood Forest Faire. At precisely 23:05, a candlelight procession shall commence, led by members of Hynafol's dedicated staff. This enchanting journey through the faire's winding pathways will ensure a magical end to your evening's festivities.

Your safety and comfort are of paramount importance to us, and we appreciate your cooperation in adhering to these guidelines. Let the flickering glow of candlelight guide your steps as you bid farewell to The Reverdie and journey homeward through the mystical depths of Sherwood Forest.

